



Lowerhouse Junior School

Art Overview Sheet



Year 5 – Digital Media: Space



Rationale: In this art unit the children will explore the artist Sophie Knight and her space paintings, looking at the range of skills she has used. They will develop their composition skills by producing a piece of digital art work based on the planets.

Key Learning:

Substantive Knowledge:

- Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.
- Question and make thoughtful observations about starting points and select ideas to use in their work.
- Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.

Disciplinary Knowledge:

- Begin to use simple perspective in their work using a single focal point and horizon.
- Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background.
- Show an awareness of how paintings are created i.e. Composition.

Building on Prior Knowledge

Year 3: Landscape Digital Art

- Record and collect visual information using digital cameras and video recorders.
- Present recorded visual images using software.
- Use a graphics package to create images and effects with; **lines** by controlling the brush tool with increased precision.
- Change the type of brush to an appropriate style.
- Create **shapes** by making selections to cut, duplicate and repeat.
- Experiment with **colours and textures** by using effects and simple filters to manipulate and create images for a purpose.

Preparing for Future Learning

Overview:

Lesson 1 **Immerse in art or artist** To explore an artist's work Introduce the artist Sophie Knight, have the children explore a range of her paintings. What can they see, how do you think she made these images. What is the same/different about the paintings?

Lesson 2 **Identify and exemplify skills and techniques**, Lesson 3 **Teach the skills** and Lesson 4 **Practice the skills**; To experiment with different paint effects and textures Examine the paintings have the children think about the different techniques she may have used to create the different effects in the pictures. Discuss how there are different ways we can create different effects. Introduce the Adobe Fresco program – watch the basics video. Practise creating a background on the first layer – experiment with brushes / techniques to create different effects.

Lesson 5: **Apply the skills to final piece**
Evaluate their work from the previous sessions.

Lesson 6: **Evaluate the project** Annotate a copy of their work in a sketchbook.

Key Vocabulary

Vocabulary which is specifically related to the knowledge / concepts being taught – this will need to be relevant to the particular age groups as far as level of challenge and number of words to be covered. It is also a good idea for this vocabulary to be on the classroom working walls and displays and referred to when teaching.

Assessment/Key Skills

Most Children will:

- Record, collect and store visual information using digital cameras etc.
- Present recorded visual images using software e.g. Photostory, PowerPoint to communicate ideas.
- Use a graphics package to create and manipulate new images with text.
- Be able to Import an image (scanned, retrieved, taken) into a graphics package.
- Understand that a digital image is created by layering.
- Create layered images from original ideas.